**Rock Paper Scissors Game**

This Python program implements a simple command-line version of the classic game "Rock, Paper, Scissors". It allows the player to compete against the computer in multiple rounds. The player selects their choice of rock, paper, or scissors, and the computer randomly selects its choice. The program then determines the winner of each round based on the game's rules, updates the score, and displays the result. The game continues until the player decides to stop.

**Purpose**

* To provide a fun and interactive way for users to play the classic game of Rock, Paper, Scissors from the comfort of their command-line interface.
* To serve as a recreational activity to pass the time and challenge oneself against the computer in a game of strategy and chance.
* To learn and practice Python functionalities, including user input handling, randomization, conditional statements, and function definition.
* To build a portfolio of Python projects that demonstrate programming skills and problem-solving abilities.
* To enhance skills in Python programming, which can be beneficial for individuals working in roles such as product analyst, by providing a practical application for learning and understanding Python concepts.

**Features**

* Player can select their choice of rock, paper, or scissors.
* Computer randomly selects its choice.
* Each round's winner is determined based on the game's rules.
* Scoreboard keeps track of the player's and computer's points.
* Game ends when the player decides to stop.
* Final winner is declared based on the total points accumulated.

**How to Play**

1. Run the program.
2. Follow the on-screen instructions to select your choice of rock, paper, or scissors.
3. The computer will randomly select its choice.
4. The winner of the round will be displayed, and the scoreboard will be updated.
5. You will be prompted to continue playing or to end the game.
6. The final winner will be declared at the end of the game.

**Author**

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